



NEWSLETTER FEBRUARY 2017

www.v2.nl

On Saturday there's a last chance to see the installations by Keith Piper and Tirzo Martha at V2_. The exhibition is part of the *Black Rebels* program of the International Film Festival Rotterdam. The week after V2_ takes part in Art Rotterdam with works by Teun Vonk and Max Dovey. This month we also start with a hands on AI workshop, aimed at sharing knowledge and interests. And we look forward to the *Digital Days* and the 3x3-series of Jonas Lund.

V2_ AT INTERSECTIONS – ART ROTTERDAM

9 February – 12 February 2017

11:00–18:00h

Van Nelle Fabriek, Van Nelleweg 1, Rotterdam

v2.nl/v2_at-intersections-art-rotterdam



V2_ will present *A Hipster Bar* by Max Dovey and *The Physical Mind* by Teun Vonk as part of *Intersections* at Art Rotterdam. Both works were developed as part of a Summer Sessions residency. During *Intersections* non-profit spaces and artist initiatives show work in the former working spaces of the Van Nelle Fabriek, straight across the entrance from Art Rotterdam. *Intersections* is organised for the third time and is curated by Suzanne Wallinga, curator and director of A Tale of a Tub.

LAST CHANCE: IFFR AT V2_ : BLACK REBELS

Still open on 4 February 2017

v2.nl/iffir-at-v2_-black-rebels



During the International Film Festival Rotterdam V2_ shows *Robot Bodies* by Keith Piper, and *Testament Of Hope And Failure* by Tirzo Martha. *Robot Bodies* is an interactive installation exploring themes of racial metaphor within popular science fiction. *Testament Of Hope And Failure* centers around the dominant social and political structures in the Caribbean community as well as the Curaçao community. The exhibition is part of IFFR's *Black Rebels*-program, which also features a film program at the Rotterdamse Schouwburg. (Image, Tirzo Martha: *The Great Reparation*).

HANDS ON AI KICK-OFF

21 February 2017

19:00–21:00h

V2_

v2.nl/events/hands-on-ai-kick-off

Artificial Intelligence is getting a lot of attention, because the potential impact of AI technology is hard to underestimate. However the hype is cluttered with a lot of false assumptions and misinterpretations. In this meetup we want to get together with anyone interested in working on AI. For this first edition there is no specific focus, it will be a kick-off to look for shared interests and perhaps define a shared goal. This is a public event but you are kindly asked to let Jan Misker ([jan\[a\]v2nl](mailto:jan[a]v2nl)) know if you plan to attend.

DIGITAL DAYS

1 March – 4 March 2017

11:00–17:00h

V2_, organised by de Kunsthal in cooperation with V2_ and STRP

v2.nl/digital-days



From Wednesday 1 to Sunday 5 March, the Kunsthal is organising *Digital Days*, which focus on the increasingly dependent relationship between man and technology. The programme in cooperation with V2_, Lab for the Unstable Media and STRP includes talks, workshops, films, games and interactive installations, all of which will be of interest to both a general and a specialised public. During the Digital Days V2_ will present the work *Jardins d'Été* by Quayola. *Jardins d'Été* is inspired by the gardens at the Château de Chaumont-sur-Loire, the work is an homage to the tradition of French Impressionism and the late works of Claude Monet and investigates the ways in which nature is observed, studied, and synthesized with and through technology.

3X3: JONAS LUND

3 March 2017

18:00–21:00h

V2_

v2.nl/events/3x3-the-three-of-jonas-lund

Artist Jonas Lund will create three new experiments in our 3x3 series. This is his third 3x3 installment, and Jonas Lund will start his experiment on 3 March. Later on 2017 we will give the floor to Femke Herregraven.

WORKSHOP VVVV AND KINECT

11–12 February 2017

11:00–19:00h

V2_

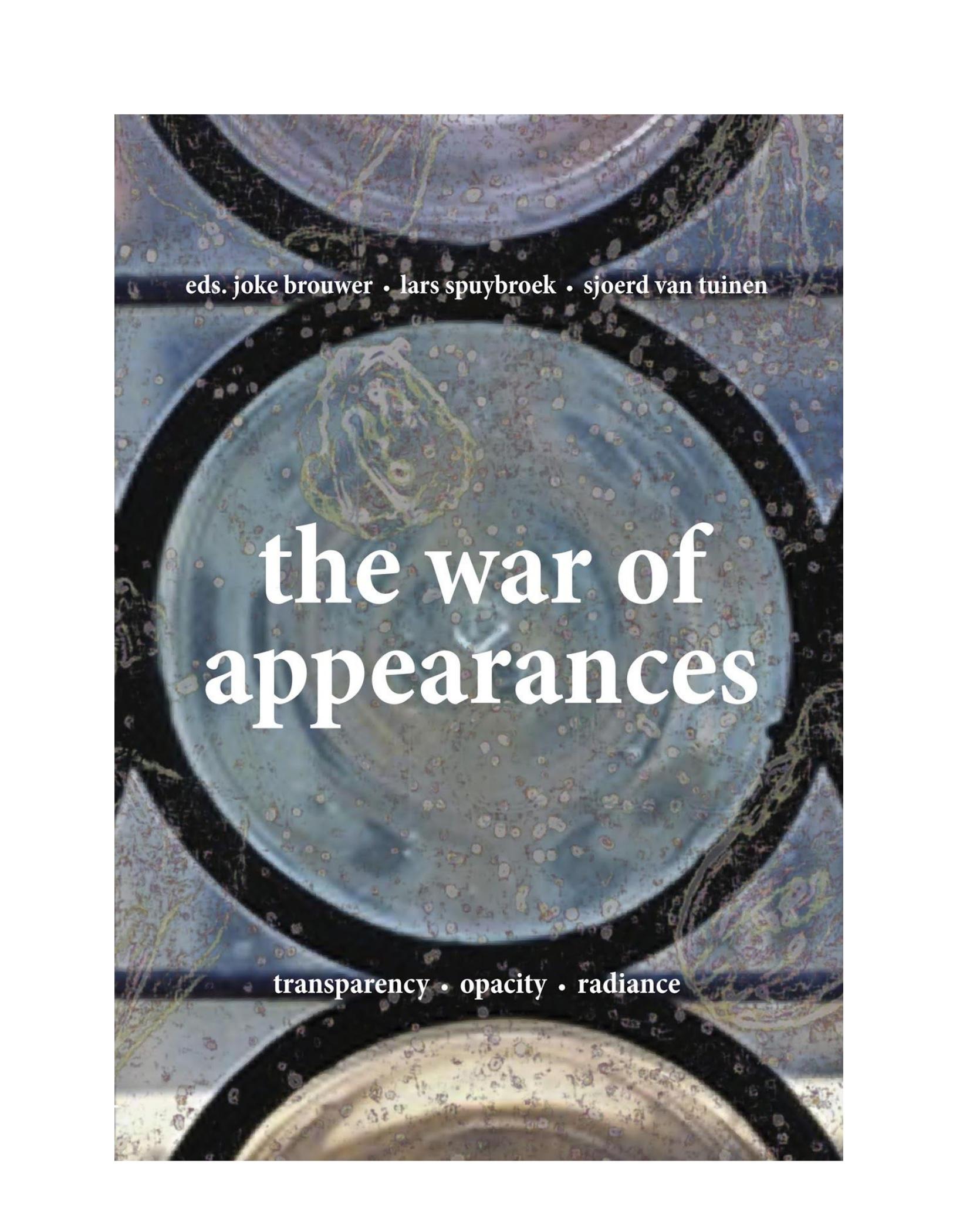
v2.nl/workshop-interactive-art-using-vvvv-software-and-kinect

As part of the V2_Community initiative we invite artists and makers from our network to share their skills. The Italian-Argentinian artist Martín Romeo has arranged and hosts a two day intensive workshop which provide you with the tools to build an interactive art project based on the use of real-time multimedia. The workshop explores interaction practically, using vvvv and kinect, but also theoretically. The workshop requires no specific knowledge: the course starts teaching the basics of vvvv software and interactive environments with reference to contemporary art. To apply for the workshop send an email to info@martinromeo.com. Please apply swiftly, as there is a limit of just 12 participants. There are still a few places left. More information at v2.nl/workshop-interactive-art-using-vvvv-software-and-kinect.

THE WAR OF APPEARANCES

Still new, in the 'Interdisciplinary' series of V2_Publishing: *The War of Appearances: Transparency, Opacity, Radiance*, edited by Joke Brouwer, Lars Spuybroek, and Sjoerd van Tuinen.

v2.nl/publishing/the-war-of-appearances



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the war of appearances

transparency • opacity • radiance

The War of Appearances includes new essays by Paul Frissen, Graham Harman, Timothy Morton, Luciana Parisi, Matteo Pasquinelli, Willem Schinkel, Lars Spuybroek, René ten Bos, and McKenzie Wark, plus artworks by Paolo Cirio, Wim Delvoye, Tomás Saraceno, Diana Scherer. In their contributions they develop two strategies against the old Enlightenment ideal of transparency. An ideal that has been completely transformed into a global state of mediation and automation. The two strategies, opacity and radiance, initially appear to be diametrically opposed: one starts from a fundamental inaccessibility, the other one from an excess of visibility. But quickly they start to overlap and together they evolve into a kind of spook-phenomenology that opens up new ways of thinking and seeing. 212 pages, English, € 19.50, you can order the book via v2.nl/publishing/the-war-of-appearances

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